

How to make money out of an marketing agency

Norman Wilson WLP norman.wilson@w-l-p.co.uk

helping business grow Do what you like and not alone!

- Make sure you enjoy what you do!
 If you hate it find something else
- Do not work without help!
 Get a mentor! It works!
- Ideally get a group of you (3-6)
 You can play to your strengths.
- If not get help to do that stuff that you do not enjoy
 e.g. such as Accounts, collecting debts, compliance.
- Some "Experienced" people have knowledge
 They have probably already made the mistakes and learned from them.



Get some cornerstones

See Beermat Entrepreneur - Mike Southon
 <u>http://www.mikesouthon.com/</u>

• Need a mentor and 4 cornerstones.

- o Sales
- o Accounts
- o Technical
- o Operations

• They can be occasional or part of the team!



Beware it changes

The business changes from:

- Between 12 and 20
- Between 20 and 30
- About 50
- Above 125 -150



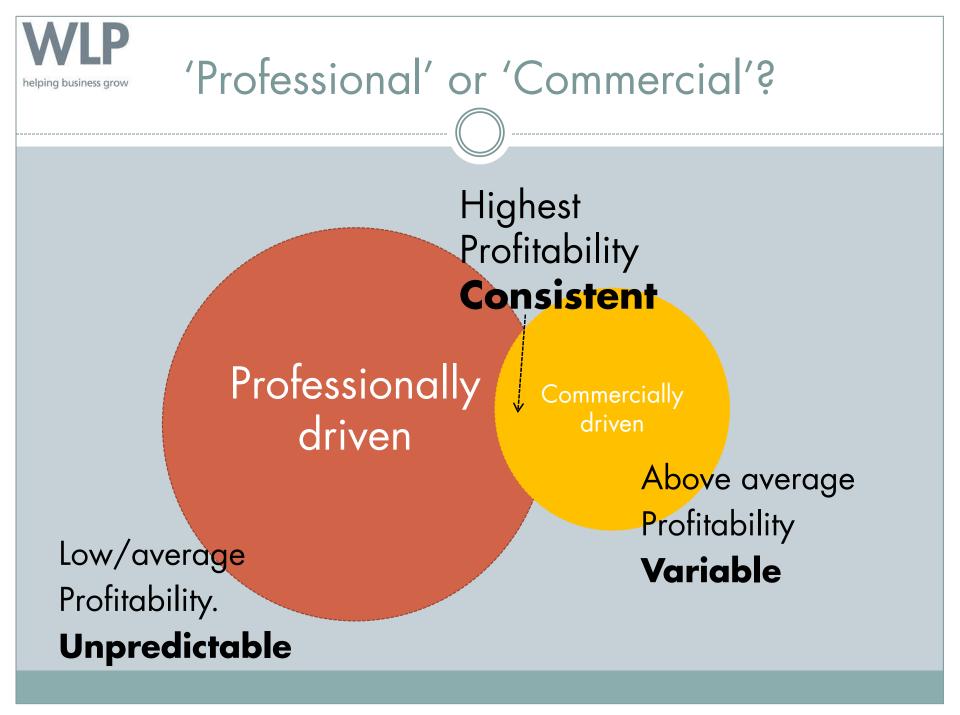
New people added to the team

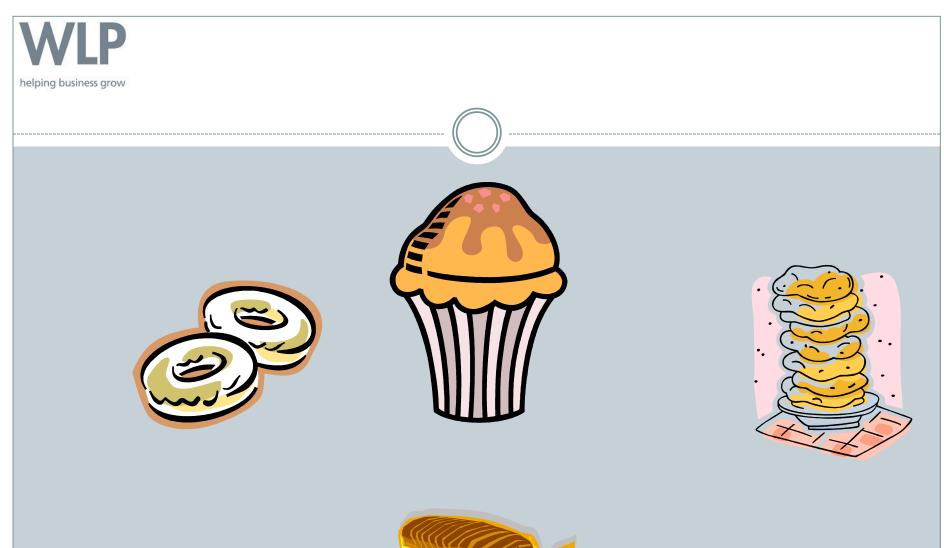
- You will make steps and can rarely afford to take on the first person.
- If you do not put in the extra people and systems slightly before it is necessary you will not grow!
- Be very cautious employing people.
 If possible treat it like a marriage / partnership
 Getting married after the first date?



Customers v profits

- You need satisfied customers who pay enough and you are efficient enough to make the profit you want and need.
- Measure customers satisfaction.
 - On a scale of 1-10 how likely are you to recommend us to a business friend or colleague "the question"
 - o Nett promoter score
 - And do they?
- And
- Profits









The 'Profitability Game'

- Small consultancy
- 10 people all client facing
- £1m income
- £520k staff costs
- £350k other costs
- £130k PBT
- Average hourly rate - £100

How many billed hours per person per week?



Billed hours calculation

22 billed

pn

hrs

• £1m income

- Divided by 10 staff = £100k ea
- Divided by £100 ph = 1000 hrs
- Divided by 45 weeks





The 'Profitability Game'

- Small consultancy
- 10 people all client facing
- £1m income
- £520k staff costs
- £350k other costs
- ``ššš bBL
- Average hourly rate £100
- If 25 billed hrs pp pw
- $\pounds 100 \times 25 \times 45 \times 10 = \pounds 1,125,000$
- 23% Margin

Profits doubled!

Well that's the theory!



The 'Profitability Game'

- Small consultancy
- 10 people all client facing
- £1m income
- £520k staff costs
- £350k other costs
- ššš bBL
- Average hourly rate £100
- If 30 billed hrs pp pw
- £480k+.....35% margin
- £1.35m income

Even better!



• But we don't sell bread and cakes...?

• We sell





Important timesheet definitions

Billable Time

- o ALL time spent on client work
- New Business

o Time spent on defined new business activity

Investment Time

o Unbilled time spent on existing account to secure/grow the business

Training

o On and off the job

..Internal Management

o Business and non-billable people management

Internal Admin.

o Non-billable internal work



Other important definitions

Billed Time

• The billable time you're actually paid for

Planned write-off

• The time you've agreed up-front to give for free (...or discounted off rate card)

Unplanned write-off

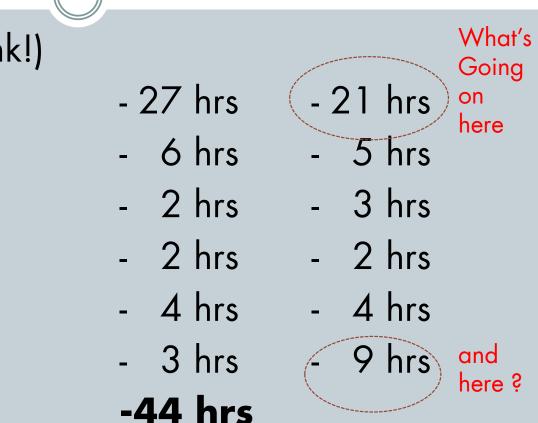
• The billable time you're NOT paid for (...over-servicing!)

helping business grow

In practice...?

- Typical week (we think!)
- Billable client time
- New biz
- Investment time
- Training
- Internal management
- Internal admin

• TOTAL



So what's going on?

- Over-servicing/write-off!
- 'Optimistic' classification of time
- 'Natural' desire to 'please'
- Internal Admin –everything else
- Lack of understanding of what is what
- Little monitoring/guidance



Setting 'norms'

- Billable client time
- New biz
- Investment time
- Training
- Internal management
- Internal admin
- TOTAL

- 27 hrs - 2.5 hrs
- 2.5 hrs
- 1.5 hr
- 1.5 hrs
 - 2.5 hrs
 - 37.5 hrs



Setting 'norms'

- Billable:
- New biz:
- Investment:
- Training:
- Int. mgmt:
- Int. admin:
- TOTAL

| 37.5 | 37.5hrs |
|--------|----------|
| 2 | 3.5 |
| 0.5 | 4 |
| 1.5 | 1.5 |
| 0.5 | 3.5 |
| 1 | 5 |
| 32 | 20 |
| Junior | Part/Dir |
| | |



Killing the 'Admin' burden

DON'T waste time analysing 'Admin'

Simply give staff more billable work to do

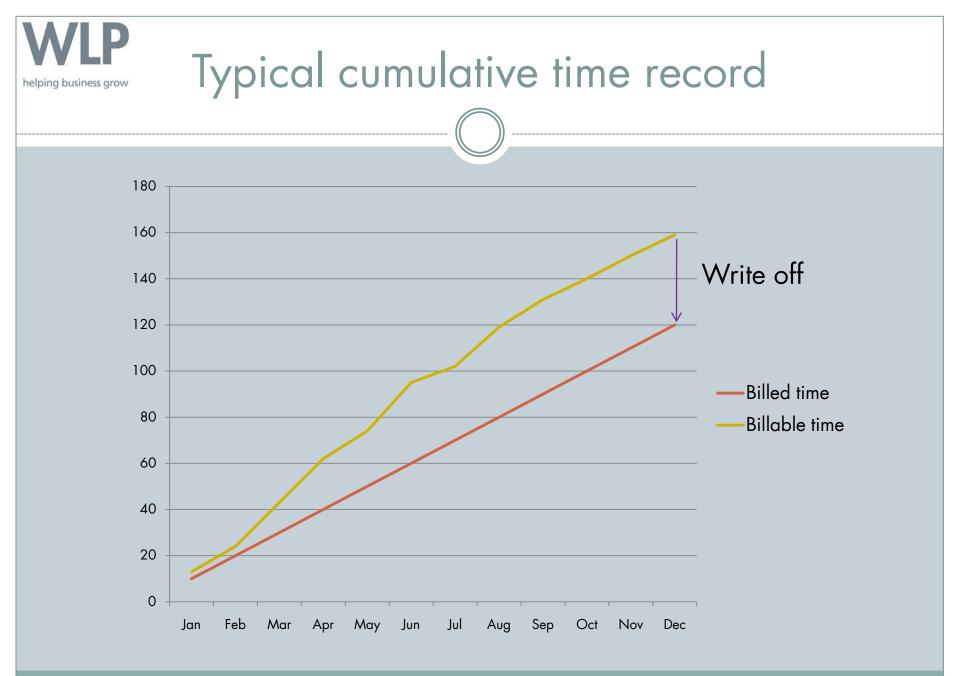
 For every hour of extra billable work the 'Admin' will reduce by an hour



Killing unplanned write-off

Accurate timesheet recording

- Better 'estimating' of time
- Clear expectations of time 'allowed'
- Keep cumulative time spent/paid for records



Killing unplanned write-off

- Accurate timesheet recording
- Better 'estimating' of time
- Clear expectations of time 'allowed'
- Keep cumulative time spent/paid for records
- Individual hourly rates not 'team' or 'day' rates
- Proper staff management
- Regular reconciliations/reviews
- Strong client negotiation



The Key Ratios –time related

- Actual billable hours vs norm (pp pw)
 - Week, month and ytd
 - Aim for >100%
- Staff utilisation %
 - o Total billable hours : total hours recorded
 - Aim for 60 75%

• Future capacity %

- Norm billable hours : forecast hours required
- Aim for 100% +/-

• Billability %

- Actual billed time : recorded billable time
- Aim for >95%



The Key Ratios –time related

- Write-off %
 - o 100 billability % i e <5%
- Investment time
 - Time invested in retaining cash-cow clients and/or growing future stars/cash-cows
 - Target < 7.5% of total time
- New biz
 - Time invested in winning new accounts
 - o Target < 10% of total time</p>
 - Create time budget related to scale/desirability of opportunity



The Key Ratios –financial

Profitability

Ratio of profit to income %
Aim for 15% – 30 %

• Staff cost : Income

 Works with capacity forecast to highlight salary cost escalation

• Aim for 50-55%



• Questions?

 I mentioned CMM Capability Maturity Model to test yourselves as mature IT organisations. For further info see <u>http://en.wikipedia.org/wiki/Capability Maturity Model</u>

- I also mentioned the BIS mentor scheme which appears still to be developed refer to:
- http://www.mentorsme.co.uk/
- <u>http://www.bis.gov.uk/policies/economic-</u> <u>development/leps/lep-toolbox/helping-smes/mentoring</u>